

Carol Chen

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EXPERIENCE

SHOPIFY // Software Developer Intern, Merchant Marketing // **JUL - AUG 2018**

- > Developed features for **reporting Facebook ad analytics to Shopify**.
- > Documented and built components for moving to a new authentication system for internal tools.
- > **Made multiple apps GDPR compliant**, many in prerelease and including one with over 30 000 users.
- > Built **GraphQL endpoints** in Shopify core for the merchant marketing section and migration from REST.

HATCH CANADA // Software Developer // **AUG 2017 - JUL 2018**

- > **Designed a new CS curriculum** with a focus on self-learning, targeted at high school students.
- > Used **React, Django and MySQL to build a platform** for coaches and students to track progress for the new curriculum. Started migration from Angular to React on the existing platforms.
- > Added **end-to-end testing with Cypress** while working on features and bugs for the existing platform.

LAKERIDGE RESORT // Ski Instructor // **JAN - MAR 2017**

NOTABLE AWARDS & HONOURS

GOOGLE CODE-IN GRAND PRIZE WINNER // Sugar Labs // **JAN 2018**

- > Among fifty winners of over 3500 contestants for two months of **open source contribution** to One Laptop per Child software. Worked on **GTK apps, a Linux desktop environment**, and a web application.
- > Merged 27 pull requests and committed **2636 lines of code**, worked on translations and documentation.

SPEAKER // Wolfram Technology Conference // **OCT 2017**

FINALIST & GOOGLE PRIZE // Hack the North (1000 Participants) // **SEPT 2017**

- > Built a highlighter that sends highlighted text to mobile app in real time with **React Native and Python**.

BEST USE OF STDLIB // Hack the 6ix (300 Participants) // **AUG 2018**

- > Built a command line tool and Atom plugin that **translates code between spoken languages**.

FINALIST & STDLIB PRIZE // UofTHacks V (500 Participants) // **JAN 2018**

- > Built an **Android app in Java** to play a location-based game based on a peer-to-peer SMS network.

2nd PLACE & WOLFRAM PRIZE MHacks 9 // **2nd PLACE & BEST GAME** Massey Hacks 3 //

OTHER EXPERIENCE

HACKATHON ORGANIZER // THacks 2 (350 participants), UofTHacks VI (500 participants) // **OCT '17, JAN '19**

- > Experience Lead for THacks 2, with **350 attendees**. Managed **1200 applications**, judging and workshops.
- > Logistics Coordinator for UofT Hacks 6, with **500 attendees**, with Google and Microsoft as sponsors.

PROGRAMMING PROBLEMS // Online Judges

- > Organizer and **problem setter for three programming contests**, including an onsite with 200 students.
- > Training for ability to solve advanced problems. Won a ticket and \$500 to Google I/O through a contest.

SKILLS

WEB // HTML5 // CSS3 + LESS & SASS // React // Node // **OTHER** // Git // Docker // Vim // Kubernetes // Linux
Django // MySQL // Rails // Firebase // GraphQL // **LANGUAGES** // Java // Javascript // Python // Ruby